

The War (and peace) of the Norse gods



There was a time when the gods of the north were divided into two tribes: the Aesir in Asgard and the magically gifted Vanir in Vanaheim, another of the nine worlds.

The war raged on until nobody could remember the reason for starting it in the first place but still the battles went on where the Aesir fought with sword and runes while the Vanir fought with earth sorcery and curses and they brought destruction, chaos and bloodshed over the nine worlds in doing so.

Neither side could win, nor was one willing to admit defeat.

So the two tribes of gods decided on an exchange of hostages. The Aesir sent the wise Mimir and the god Hoenir to Vanaheim. Hoenir was known to be a very wise and capable leader but soon the Vanir realized that he only knew what Mimir whispered in his ear. Enraged about this betrayal the Vanir beheaded Mimir and send his head back to Asgard.

Odin was devastated about the loss of his most valued advisor. He summoned Mimir's head back to life using the runes and conserved it with herbs so that Mimir would be able to give him advice again.

In the meantime...

During the exchange of hostages Freya the golden sorceress and seeress of the Vanir had come to Asgard. To prevent a new war she taught Odin the mysteries of the special earth magic and the practices of the Vanir known as Galdr. In exchange she learned from Odin the secrets of rune magic which was the trademark way of working magic among the Aesir.

Influencing each other and learning from each other both tribes decided that despite the treachery surrounding Mimir and Hoenir the war should still be over.

So they came together around a huge cauldron. Everyone in attendance spit into that cauldron and so together they birthed Kvasir the wisest of all beings.

Finally Aesir and Vanir arrived at the conclusion that despite their differences they wanted to live in peace together and from now on to rule over creation together.

Like the gods we can always choose to start over in any conflict...